

An age-old family feud

During Vikingfest you'll hear a special story about an age-old feud between two families. The Vikings have convened an Althing, a council of village leaders. This decides how the hatchet between the families should be buried.

During Vikingfest, the council of village leaders invokes Lex Frisionum: the criminal code from early medieval Frisia. Most crimes could be commuted by paying, but not all... The situations described in the code are very detailed, meaning they probably occurred regularly:

- IF SOMEONE KIDNAPS A FREE WOMAN AS A WIFE WITHOUT THE CONSENT OF HER PARENTS, HE MUST PAY 20 SOLIDI FINE TO HER GUARDIAN.
- IF SOMEONE SCRATCHES ANOTHER WITH A NAIL, WHICH DOES NOT BLEED, BUT CAUSES A WATERY FLUID TO FLOW OUT, HE MUST PAY A FINE OF 10 FRISIAN DENARII.
- IF SOMEONE STEALS A HORSE OR CATTLE, HE IS PUNISHED WITH DEATH OR HE REDEEMS HIS LIFE WITH THE VALUE THEREOF.
- IF SOMEONE CLOSES THE PUBLIC PASSAGE IN A RIVER, HE MUST PAY A FINE OF 12 FRISIAN SOLIDI.
- IF ANYONE STRIKES ON THE HAND OF A HARPIST WHO CAN PLAY THE HARP WITH A KIRKLE, HE MUST PAY A FINE ONE-FOURTH HIGHER THAN THAT OF ANOTHER MAN OF THE SAME CLASS.

The above is just a selection of the rules of the law. Curious about what punishments our Vikings will receive? Then come to the show or see the many small performances in the museum.

Stone Age

Age of Hunters & Gatherers
250.000 - 5300 BC

- 1 Hunter's camp

Bronze Age & Iron Age

Age of First Farmers
5300 - 50 BC

- 2 Burial plots
- 3 Workshop
- 4 Sheep farm
- 5 Pig pen
- 6 Small house and workshops
- 7 Long barn

Roman Age

Native-Roman Era
50 BC - 500 AD

- 8 Herb garden
- 9 Granary
- 10 Cattle farm
- 11 Roman workshop
- 12 Gate building

Early Middle Ages

Age of Franks & Vikings
500 - 1000 AD

- 13 Nobleman's farm
- 22 Arena

Late Middle Ages

Age of Trade & Cities
1000 - 1568 AD

- 14 Artisan's house
- 15 Smithy
- 16 Medieval Labyrinth

Early Modern Age

80 Years' War
1568 - 1648 AD

- 17 Market square
- 18 Inn Den Bonten Os
- 19 Potter's house
- 20 Toll house/reception

Map



Join in!

- 1 Building a hut
- 3 Making music
- 4 Baking stuffed breads
- 6 Making pegs
- 11 Playing in the loam pit
- 12 Pulling a raft
- 13 Playing the mill game
- 15 Practicing archery
- 15 Dressing up
- 15 Swordfighting
- 15 Making a fibula
- 14 Medieval pooping
- 14 Riding stick horses
- 17 Testing the pillory
- 17 Stilt walking
- 17 Making a puppet show
- 17 Hooping
- 19 Throwing pebbles
- 21 Discovering the ArcheFactory



VIKINGFEST

18 TILL 20
MAY
PROGRAMME

Welcome to Vikingfest

It's Pentecost and that means the preHistorisch Dorp is being taken over by hundreds of Vikings! For three days you will have the opportunity to discover these fascinating people from the early Middle Ages. In this brochure you can read what you can see, do and experience during Vikingfest. Have fun!

Traders & craftsmen

Browse among traders and craftsmen from far and wide at the Viking market. Scattered throughout the museum you will find various stalls with special merchandise. Seeing the skilled craftsmen at work will transport you to a completely different time: watch how they work with their hands to make the most beautiful objects.

A selection of the crafts and merchandise:

- **Near the Sheep Farm 4** Including leather pouches, wooden toys, tin casting, sea salt, axes, silk, wool, jewelry, bones, dolls, and instruments
- **At the Cattle farm 10** Needle binding, tattooing, bronze casting, iron mining, card weaving, wood carving, fabrics, and more.
- **Around the Arena 22** Including woodworking, clothing, furniture, board games, beads, cups, jewelry, felt, pigments, drums, and tools.
- **On the Market square 17** Jewelry, animal skins, forging, leather, bee products, fabric dyeing and so on.



Timetable

During Vikingfest we take you back to the early Middle Ages in various ways. View the timetables for battles, shows, stories and our Viking Academy below. The map with attractions can be found on the back.

Please keep in mind that the spoken language in all shows, fights, and stories is Dutch. These forms of entertainment are nonetheless highly entertaining! Feel free to ask one of the Vikings personally for an English explanation, they love telling you more about their time.

Stories

Be carried away by compelling stories about the world of gods and ordinary people with exceptional skills. Our best storytellers take the stage several times a day in our beautiful Viking farm! **Location: Nobleman's Farm 13**

Time	Storyteller
11.15 - 11.35	Bastiaan
12.00 - 12.20	Jantine
12.45 - 13.05	Bastiaan
13.30 - 13.50	Jantine
14.15 - 14.35	Bastiaan
15.00 - 15.20	Jantine
15.45 - 16.05	Bastiaan
16.30 - 16.50	Jantine



Fights

The highlight for the fighters is the moment they stand face to face with each other. Fighter teams compete against each other in various challenges in which points can be won. During the battle you will hear more about the weapons, techniques and battle tactics. There are 3 different shows. Come and see! **Location: Hunter's camp 1**

Time	Fight
12:30 - 12:55	Fighting competition: Drakar
14:30 - 14:55	Fighting competition: Holmgang
16:30 - 16:55	Fighting competition: Veldslag

Please note that certain activities may be full due to crowds. Thanks for your understanding.

Viking Academy

Our Vikings are bursting with knowledge. About archaeology, techniques that were used in the past, special facts and much more. Ask them anything or go to one of the targeted mini-lectures on the early Middle Ages, which are given daily at 11:30 am and 1:30 pm and last fifteen minutes.

Location	Course
Arena 22	Making bows and arrows
Arena 22	Making cauldrons and helmets
Long barn 7	Applications of cow horn
Artisan's house 14	Dyeing with natural substances
Cattle farm 10	Iron mining in the Netherlands
Cattle farm 10	Making textiles
Arena 22	History of the board game
Long barn 7	Dyeing wool with natural substances
Nobleman's farm 13	Paint, pigments, and use of color
Cattle farm 10	Sounds and music*

*25 minutes

Shows

During Vikingfest, a judge fairly handles large and small disputes between two Viking families. One conflict is resolved with money, another with a duel... Both families try to win market money in small riots throughout the museum. The village council takes place during the shows. Will you come and have a look? **Location: Hunter's camp 1**

Time
11:30 - 11:55
13:30 - 13:55
15:30 - 15:55

Printing errors and changes reserved.



Food & drinks

The **Inn Den Bonten Os 15** is open all day for those with a tasty appetite. There are also additional food stalls on the **Market square 17**.

How was your visit?

We value your opinion. Leave us a review on Google or Facebook, we can't wait to hear what you think about Vikingfest!



SHARE YOUR PHOTOS AND VIDEOS USING #VIKINGFEST OR @PREHISTORISCHDORP. WE'D LOVE TO SEE THEM!

